



**Manawatu
Cricket
Association Inc.**

SECONDARY SCHOOLS RULES

AUGUST 2017

A Grade “McVicar Cup”

- 1) Hours of play – **8:45am to 1pm**
- 2) 30 overs per side
- 3) Maximum 6 overs per bowler
- 4) First innings must be completed by **10:45am**. 15-minute change of innings. If bowling side fails to complete their 30 overs then they receive same number when they bat
- 5) Points:

Win	5
Tie	2.5
Rain Off	2
- 6) Promptness must be encouraged, starting on time, no wasting time between overs, batsmen, innings etc
- 7) Official score will be taken as the “batting and extras”. Two score books (or Ipads) must be kept and scorers must sit together and tally at the end of the innings.
- 8) A “Wide” is considered a ball off the pitch when passing the batsman, i.e. normal wide – **NOT** a “One Day Wide”
- 9) Kookaburra Kooka Crown or Red King 142g Cricket Balls are to be used
- 10) Two pads, batting gloves, helmet and a box are compulsory attire for batters. **NZC Policy now stipulates that all batsmen and wicket keepers must wear a helmet at all times.**

- 11) To accommodate large numbers 12 players can take part either by playing 12 or by fielding one eleven and batting another. There must not be more than 11 fielders at one time.
- 12) The following NO BALL rules apply:
 - i) If the ball is bounced above shoulder height of the batsman when standing upright at the crease, it is a NO Ball.
 - ii) If the ball is bowled as a full-toss above the batsman's waist level it is a No Ball.
 - iii) A No Ball scores one run plus any runs scored, and another ball must be bowled.
- 13) The McVicar Cup will now be run during a calendar year and consist of 10 round robin games and a final. The first 6 rounds will be run in Term 1 and the final 4 rounds plus the final in Term 4. It is hoped that the final will be played mid-week at Fitzherbert Park.
- 14) **All results must be sent to the MCA office by Tuesday 3:45pm. These results will then be entered in to CricHQ and Points Tables updated from there. Failure to send in your result on time will mean you forfeit your points for that round. You may enter your own result should you download the official fixture and score on the day.**

B Grade

- 1) Hours of play **8.45am – 11:30am**
- 2) 20 Overs per side
- 3) Maximum 4 overs per bowler
- 4) If the overs haven't been completed by **10.15am**, play stops and the team batting second has the same number of overs
- 5) Promptness must be encouraged, starting on time, no wasting time between overs, batsmen, innings etc
- 6) A "Wide" is considered a ball off the pitch when passing the batsman, i.e. normal wide – **NOT** a "One Day Wide"
- 7) Kookaburra Kooka Crown or Red King 142g Cricket Balls are to be used
- 8) Two pads, batting gloves, helmet and a box are compulsory attire for batters. **NZC Policy now stipulates that all batsmen and wicket keepers must wear a helmet at all times.**
- 9) To accommodate large numbers 12 players can take part either by playing 12 or by fielding one eleven and batting another. There must not be more than 11 fielders at one time.
- 10) The following NO BALL rules apply:

- i) If the ball is bounced above shoulder height of the batsman when standing upright at the crease, it is a No Ball
- ii) If the ball is bowled as a full-toss above the batsman's waist level at the crease, it is a No Ball
- iii) A No Ball scores one run plus any runs scored, and another ball must be bowled

C Grade

- 1) Hours of play 4pm to 6:30pm Wednesday Afternoons
- 2) 20 Overs per side
- 3) Each player must bowl a minimum of 2 overs. There is a maximum of 3 overs per player.
- 4) Batters will bat in Pairs for 5 overs. Should a wicket fall the batsmen will remain at the crease and 2 runs will be taken off the batters score.
- 5) No L.B.W's
- 6) Promptness must be encouraged, starting on time, no wasting time between overs, batsmen, innings etc
- 7) A "Wide" is considered a ball off the pitch when passing the batsman, i.e. normal wide – **NOT** a "One Day Wide"
- 8) Kookaburra Kooka Crown or Red King 142g Cricket Balls are to be used
- 9) Two pads, batting gloves, helmet and a box are compulsory attire for batters. **NZC Policy now stipulates that all batsmen and wicket keepers must wear a helmet at all times.**
- 10) To accommodate large numbers 10 players can take part in the game however only 8 players can bat and only 8 players can bowl. Likewise only 8 players are allowed on the field for the fielding team at any time.
- 11) The following NO BALL rules apply:
 - i) If the ball is bounced above shoulder height of the batsman when standing upright at the crease, it is a No Ball
 - ii) If the ball is bowled as a full-toss above the batsman's waist level at the crease, it is a No Ball
 - iii) A No Ball scores one run plus any runs scored, and another ball must be bowled